

Melanie Uzcategui

Product Designer

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Product Designer with a solid background in visual design and UI. Experienced in building consistent interfaces and high-fidelity prototypes using Figma (Variables, Auto-layout). Skilled in remote collaboration and translating user needs into clear visual solutions. Passionate about evolving from execution to strategic product thinking.

PROFESSIONAL EXPERIENCE

Product Designer Remote
QiHealth May 2025 – Present

- **Led the UX/UI design** for web and mobile platforms, translating user flows into cohesive visual interfaces.
- **Built an Atomic Design system**, streamlining the developer hand-off process with structured Auto-layout files and clear specifications.

Product Designer Remote
MetaEdu Aug 2024 – Sep 2025

- **Directed the product design strategy** for the MetaEdu ecosystem, bridging LMS platforms with immersive metaverse experiences.
- **Oversaw the translation of complex educational requirements** into intuitive user flows, collaborating closely with multidisciplinary teams.

UX/UI Designer Remote
Habits.ai (Now QiHealth) May 2024 – Nov 2024

- **Analyzed user behaviors** to optimize interface layouts and improve app engagement in the health-tech sector.
- **Created low and high-fidelity prototypes** to visualize new features, iterating based on feedback and usability.

Visual & UX Designer Remote
eCloud4 Nov 2020 – Oct 2023

- **Executed the UI design for responsive web projects**, translating international client requirements into functional, brand-consistent interfaces.
- **Collaborated closely with QA and development teams** to ensure the visual fidelity of the final coded products, bridging the gap between design and implementation.

EDUCATION & AWARDS

Bachelor's Degree in Graphic Design Institución Universitaria Pascual Bravo | 2019 - 2023

Top 3 National Finalist (Experience Design) Mario Hernández Awards | 2023.

Certifications: Google UX Design | Scrum Fundamentals | EDteam (UX/UI).

SKILLS

- **Design:** UX/UI Design, Atomic Design Systems, High-Fidelity Prototyping, User Flows, Interaction Design
- **Tools & No-Code:** Figma (Advanced), Webflow, WordPress (Elementor), DaVinci, ClickUp.
- **AI Tools:** ChatGPT, Gemini, Lovable, Figma Make, Nano Banana.
- **Workflows:** Agile/Scrum Methodologies, Cross-functional Remote Collaboration, Design Strategy.
- **Languages:** Spanish (Native), English (B2 Upper-Intermediate).